



université PARIS-SACLAY

Symmetric cryptanalysis: from primitives to modes

Rachelle Heim Boissier

Under the supervision of Christina Boura, Henri Gilbert, Yann Rotella

UVSQ, ANSSI

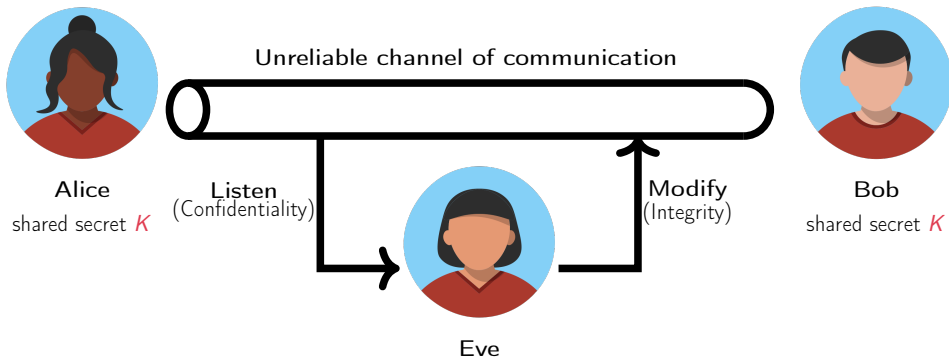
Journées du GDR SI, 23 juin 2025

Outline

- 1 Symmetric cryptology
- 2 The key recovery step in differential attacks
- 3 Generic attacks on duplex-based AEAD modes

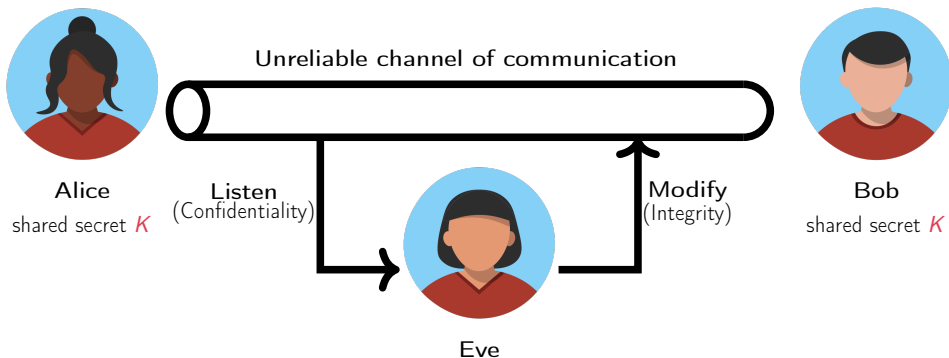
Symmetric cryptology

Efficient protection of information systems.



Symmetric cryptology

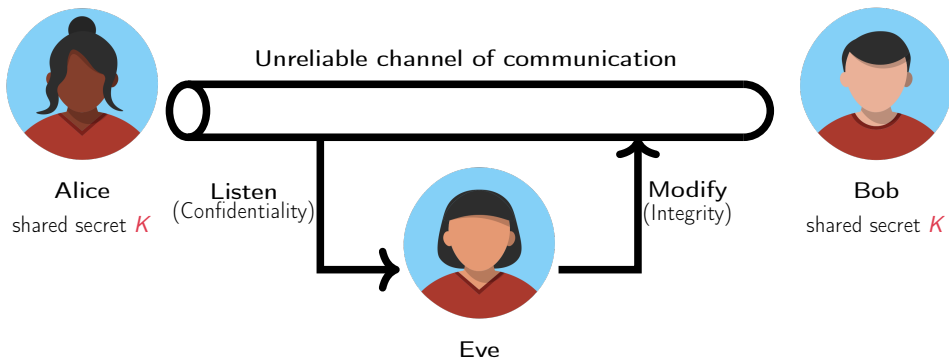
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Confidentiality: The data exchanged is unintelligible (i.e. looks **random**) to Eve.

Symmetric cryptology

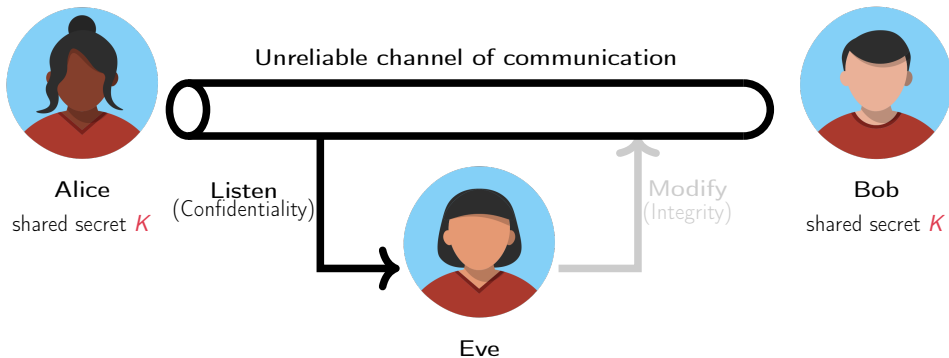
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Integrity: If Eve modifies the data sent by Alice, Bob will realise.

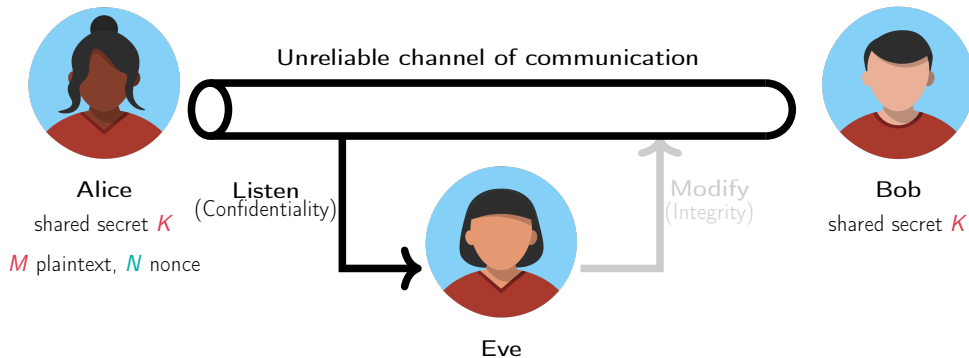
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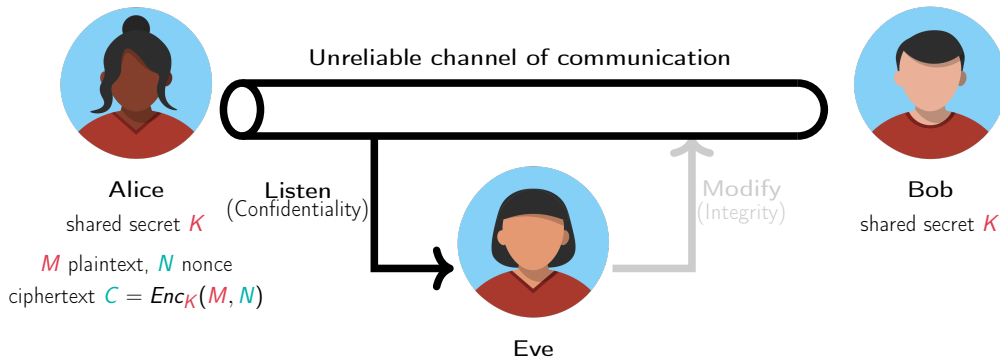
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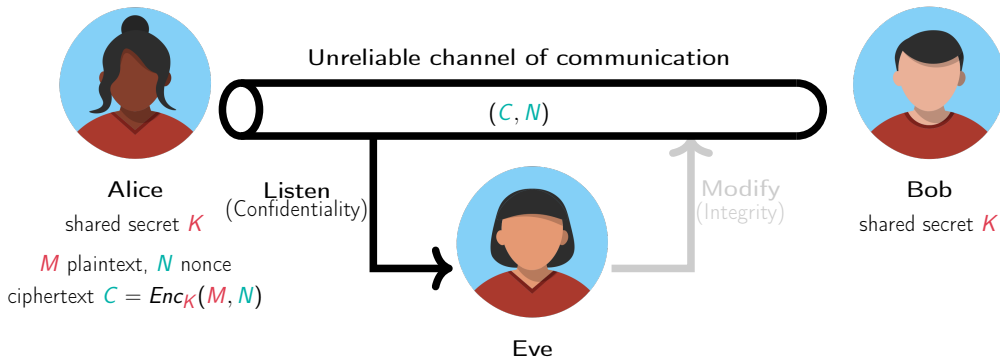
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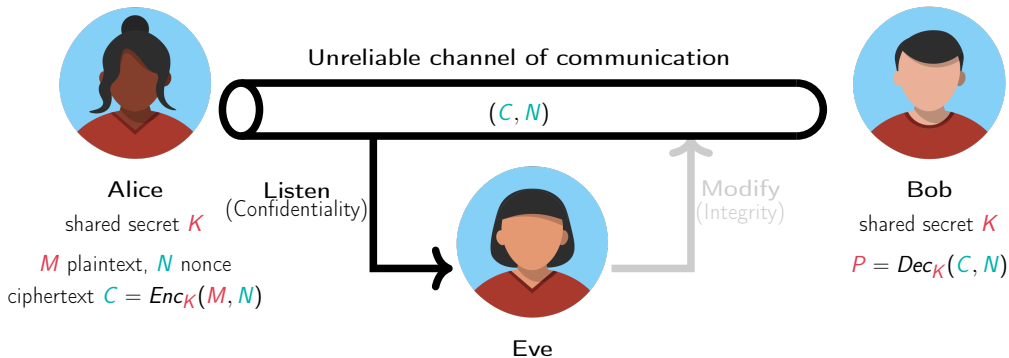
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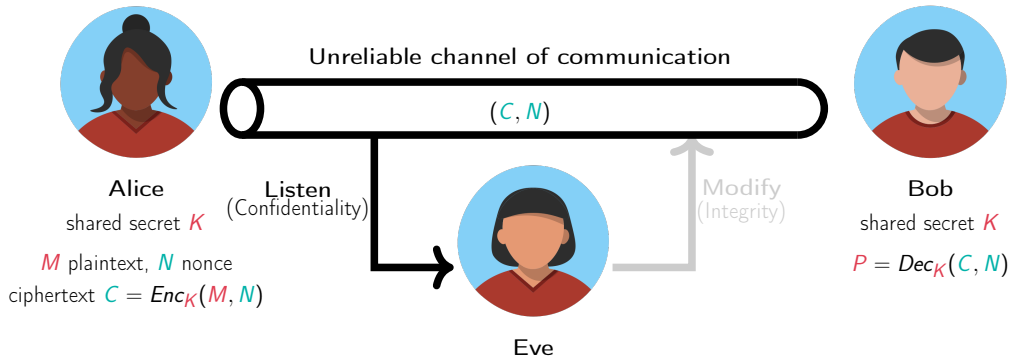
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Symmetric cryptology

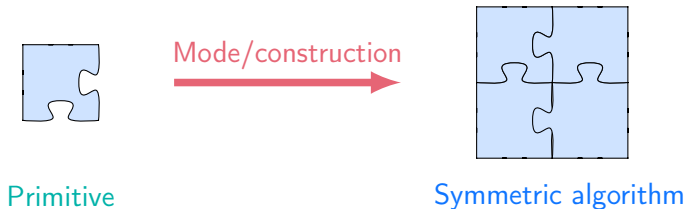
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- Key must be **shared**: asymmetric/public-key cryptography.

Building symmetric algorithms

Cryptography relies on building blocks called **primitives** used within **modes of operation** to build more complex algorithms.



- The notion of **primitive** is *relative*.
- Most primitives do not provide **a standalone cryptographic mechanism** on their own.

Symmetric primitives

- A **block cipher** is a function

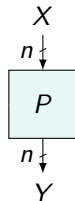
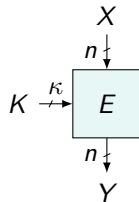
$$\begin{aligned} E &: \{0,1\}^\kappa \times \{0,1\}^n \longrightarrow \{0,1\}^n \\ (K, X) &\longmapsto E(K, X) \end{aligned}$$

such that for any key K , $E_K(\cdot) := E(K, \cdot)$ is **invertible**.

E.g. NIST standard **AES** used in the protocol TLS for web navigation.

- A **public permutation** P over \mathbb{F}_2^n **does not depend on a key**.

E.g. The NIST standard for lightweight applications **ASCON** is permutation-based.



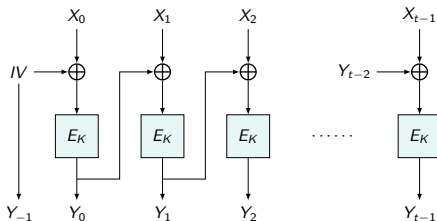
Modes/constructions

If each pixel is encrypted **independently** by a block cipher:



■ Block cipher-based mode

Ex: the encryption mode **CBC**.



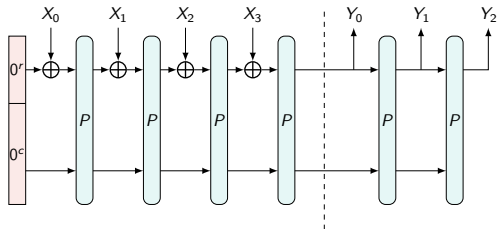
Modes/constructions

If each pixel is encrypted **independently** by a block cipher:



■ Permutation-based

Ex: the **sponge construction** for hashing.



Security in cryptography (1/2)

Two main approaches:

- **Provable security**: reducing the security of a scheme to some 'reasonable' assumption.
 - How do we assess the reasonability of this assumption?
- **Cryptanalysis**: security analysis effort.
 - If the international cryptographic community cannot break it, then, hopefully, noone else can.
 - International standardisation competitions organised by the NIST.
 - The cryptanalysis effort should be global, continuous and comprehensive.

Security in cryptography (2/2)

Primitive security

- can **only** be guaranteed through cryptanalysis.
- Security assumption \approx must look random.

Mode/construction security

- **Proved** under the assumption that the primitive is **secure**.
- Proofs provide a **partial information** on the security level.
- Cryptanalysis, and in particular generic attacks, provides a **complementary point of view**.

A **generic attack** assumes an ideal behaviour of the underlying primitive.

Ex: generic key recovery attack on a block cipher E given X and $Y = E_K(X)$.

- Exhaustively try the 2^k possible secret keys.

Symmetric cryptanalysis: from primitives to modes

Primitive cryptanalysis

Differential cryptanalysis

Algebraic cryptanalysis

Mode cryptanalysis

Generic attacks

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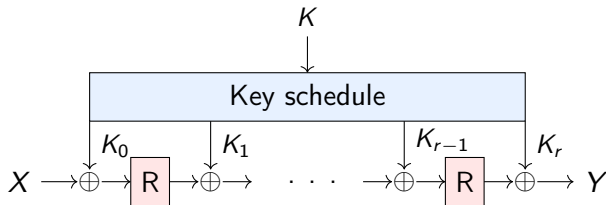
Practical break of Panther
Africacrypt 2022

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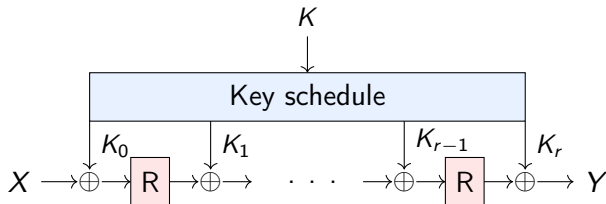
Key recovery attacks against block ciphers

General structure of an iterated block cipher

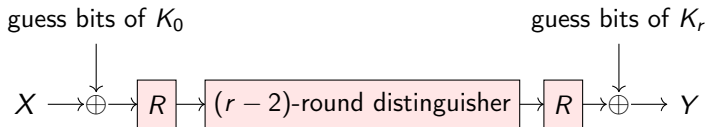


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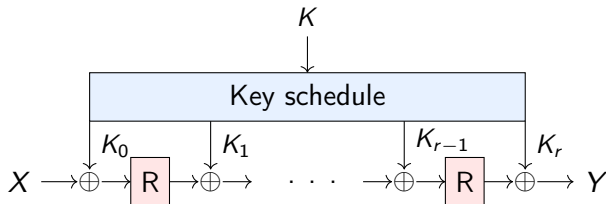


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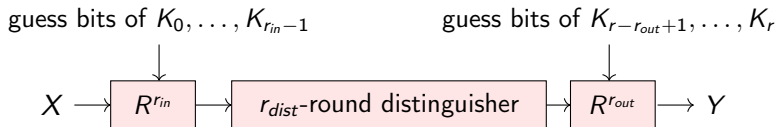


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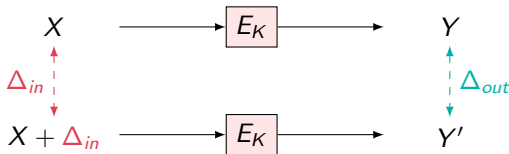
Differential cryptanalysis [BS91]

For a block cipher E , a **differential** is a pair of input/output differences $(\Delta_{in}, \Delta_{out}) \neq (0, 0)$.

The **probability** of $(\Delta_{in}, \Delta_{out})$ is the probability p that

$$E_K(X) \oplus E_K(X \oplus \Delta_{in}) = \Delta_{out},$$

for a key K and an X both chosen uniformly at random.



If $p \gg 2^{-n}$, where n is the block size, then we have a **differential distinguisher** on E .

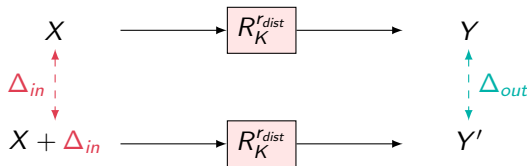
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If $p \gg 2^{-n}$, where n is the block size, then we have a **differential distinguisher** on $R^{r_{dist}}$.

Differential key recovery attacks

A differential distinguisher can be used to mount a **key recovery** attack.

- New primitives should come with arguments of resistance **by design** against this technique.
- Most of the arguments used rely on showing that **differential distinguishers of high probability do not exist** after a certain number of rounds.
- Not always enough: A **deep understanding of how the key recovery works** is necessary to claim resistance against these attacks.

The example of SPEEDY

SPEEDY-7-192 (Leander, Moos, Moradi, Rasoolzadeh, TCHES 21) is a **7-round block cipher**.

Designers claim:

- 'The probability of any differential characteristic over **6 rounds** is $\leq 2^{-192}$.'
- 'Not possible to add **more than one key recovery round** to any differential distinguisher.'

Better Steady than Speedy: Full Break of SPEEDY-7-192. Boura, David, Heim Boissier, Naya-Plasencia. **EUROCRYPT 2023**

- Distinguisher over 5.5 rounds (\rightarrow of proba 0 [BN24], corrected in [BDGHN25,BN25]).
- Key recovery on **1.5 rounds**.
- This work motivated us to work more specifically on the **key recovery step**.

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In previous works

The key recovery step is often done

- either in a 'naive' and **non-efficient** way;
- or using a **tedious** and **error-prone** procedure.

Emergence of new tools for cryptanalysis

- Most tools focus on the **search for a differential distinguisher**;
- the key recovery step is often considered using **heuristics** (e.g. [DF16]).

Our contribution: KYRYDI

A Generic Algorithm for Efficient Key Recovery in Differential Attacks - and its Associated Tool.
Boura, David, Derbez, Heim Boissier, Naya-Plasencia. **EUROCRYPT 2024**

Automatic key recovery for **SPN** block ciphers with

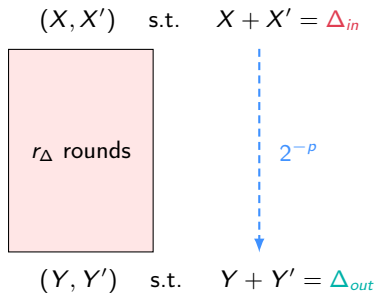
- a **bit-permutation** as linear layer;
- an **(almost) linear key schedule**.

Link to our tool **KYRYDI**:

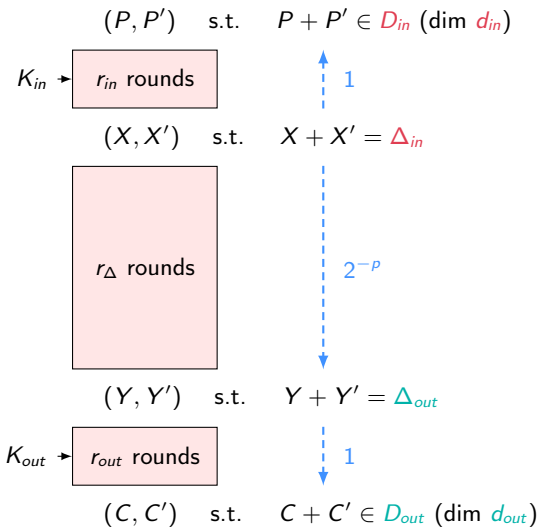
<https://gitlab.inria.fr/capsule/kyrydi>

Differential key recovery attacks

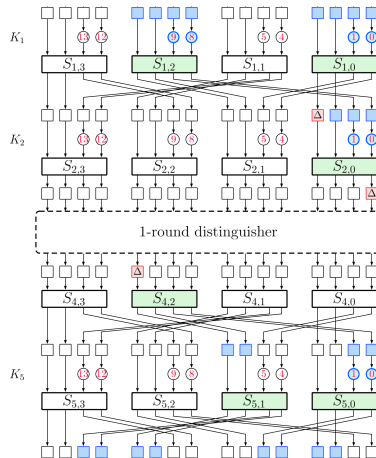
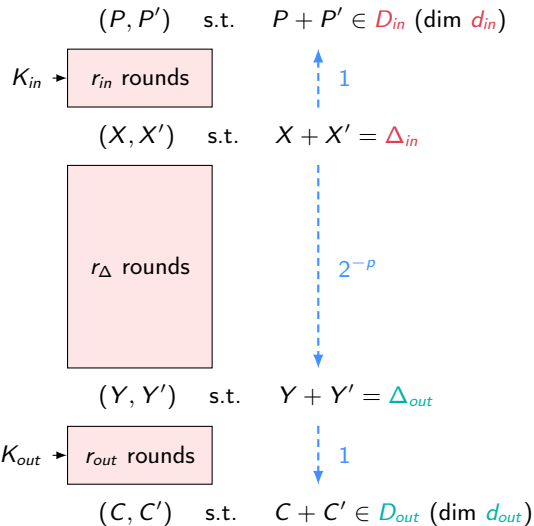
Differential distinguisher



Differential key recovery attacks

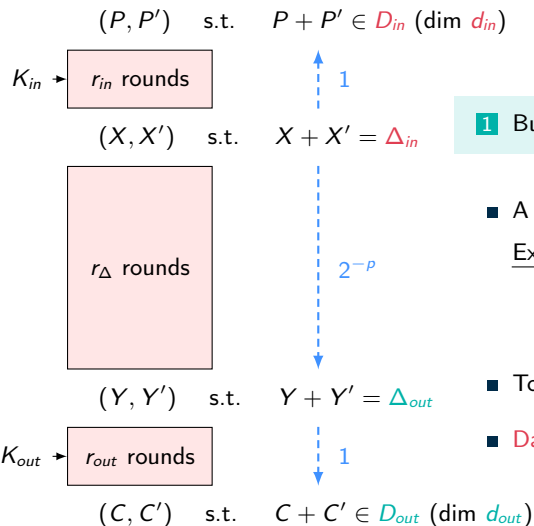


Differential key recovery attacks



Ex: $D_{in} = \{0\}^4 \times \mathbb{F}_2^4 \times \{0\}^4 \times \mathbb{F}_2^4$, $d_{in} = 8$.
 $D_{out} = \{0\}^8 \times \mathbb{F}_2^8$ $d_{out} = 8$.

Differential key recovery attacks (1/3)



1 Build enough pairs for at least one to satisfy the differential.

- A **structure** of size $2^{d_{in}}$ allows to build $2^{2d_{in}-1}$ pairs.

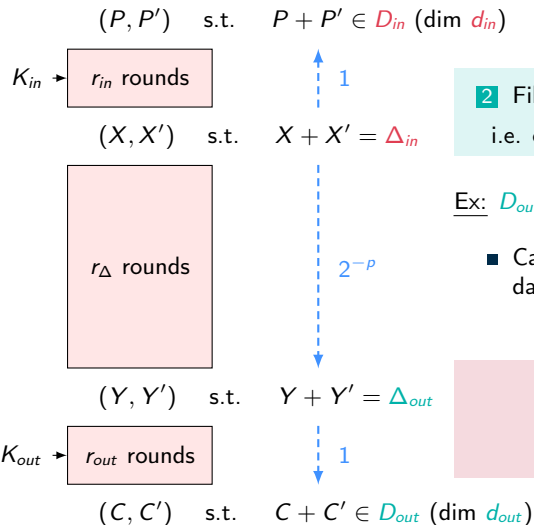
Ex: $D_{in} = \{0\}^4 \times \mathbb{F}_2^4 \times \{0\}^4 \times \mathbb{F}_2^4$, $d_{in} = 8$.

- Structures of the form $\{c_1\} \times \mathbb{F}_2^4 \times \{c_2\} \times \mathbb{F}_2^4$ where $c_1, c_2 \in \mathbb{F}_2^4$.

- To build enough pairs, one needs $2^{p-d_{in}+1}$ such structures.

- **Data complexity:** 2^{p+1} plaintexts/ciphertext pairs.

Differential key recovery attacks (2/3)



2 Filter out pairs that **cannot follow the differential**.

i.e. only retain the fraction $2^{d_{out}-n}$ of pairs s.t. $C + C' \in D_{out}$.

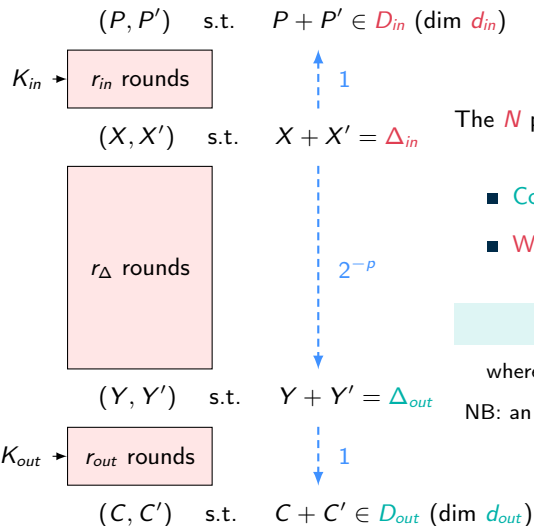
Ex: $D_{out} = \{0\}^8 \times \mathbb{F}_2^8$, $d_{out} = 8 \rightarrow$ filter 2^{-8} .

- Can be done with **hash tables** at a cost at most 2^{p+1} i.e. the data complexity.

Number of pairs to consider in the key recovery step:

$$N = 2^{p+d_{in}+d_{out}-n}.$$

Differential key recovery attacks



The N pairs provide a **test** for each guess on the involved external key material:

- **Correct key guess:** one pair satisfies the differential.
- **Wrong key guess:** on average, $2^{p-n} \ll 1$ 'false alarm(s)'.

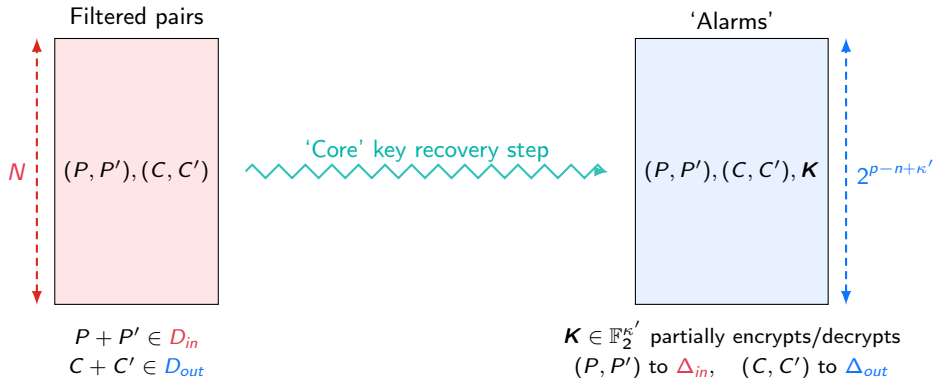
Remaining candidates: $2^{p-n+\kappa'} \ll 2^{\kappa'}$.

where κ' is the number of bits involved in the external key material.

NB: an exhaustive search on the remaining unknown key bits is required.

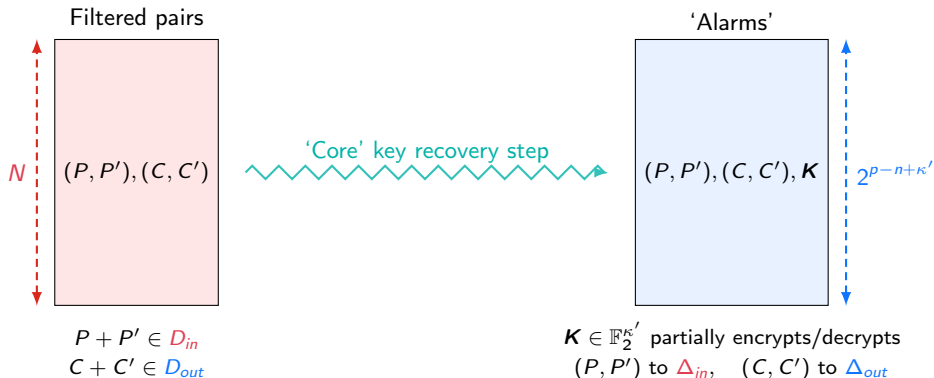
3. Core key recovery step

Procedure that allows to enumerate the alarms $((P, P'), (C, C'), \mathbf{K})$ as efficiently as possible.



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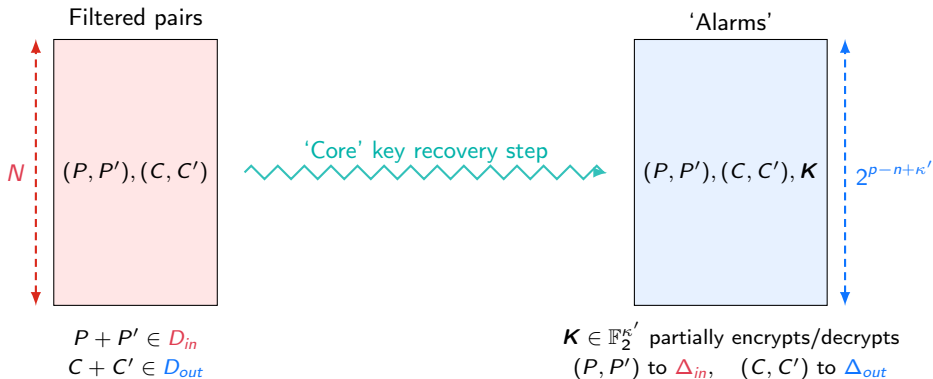
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What is the complexity of this procedure?

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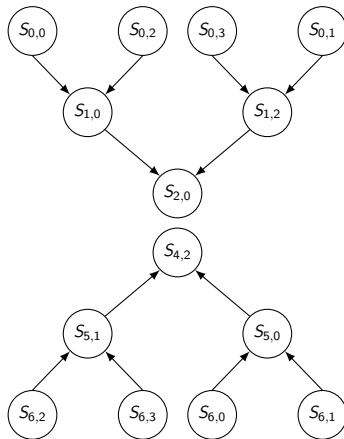
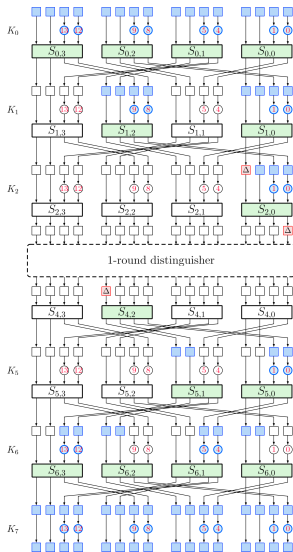


What is the complexity of this procedure?

■ Upper bound: $\min(2^\kappa, N \cdot 2^{\kappa'})$

■ Lower bound: $N + 2^{p-n+\kappa'}$

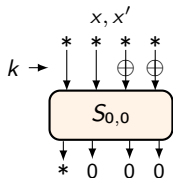
The key recovery problem as a graph



‘Solving’ an active S-box: For a given pair, finding the guesses on the key material that allow it to respect the **differential constraints**.

'Solving' S-boxes : the example of $S_{0,0}$

A solution to S is any tuple (x, x', k) s.t. $x + x' \in \nu_{in}$ and $S(x + k) + S(x' + k) \in \nu_{out}$.

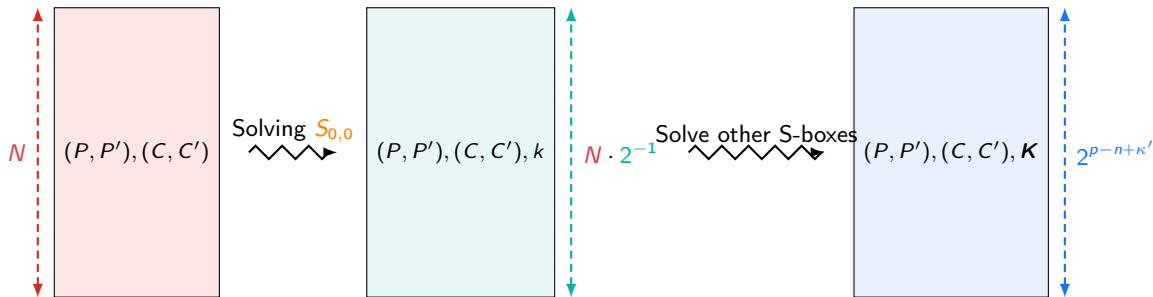


- Number of solutions (x, x', k) to $S_{0,0}$: $2^{4+1+2} = 2^7$.
- $S_{0,0}$ is an S-box of the first round:
On any of the N pairs, the plaintext pair determines the value of (x, x') .
- Probability to match a solution is $c_i = 2^7 \cdot 2^{-8} = 2^{-1}$.

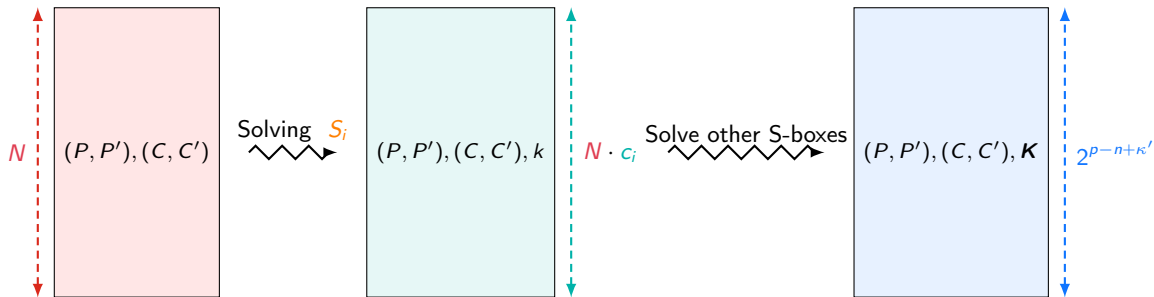
Solving $S_{0,0}$ filters $N \cdot 2^{-1}$ triplets with a determined value on 2 key bits.

Goal: Reduce the number of triplets as early as possible whilst maximizing the number of determined key bits.

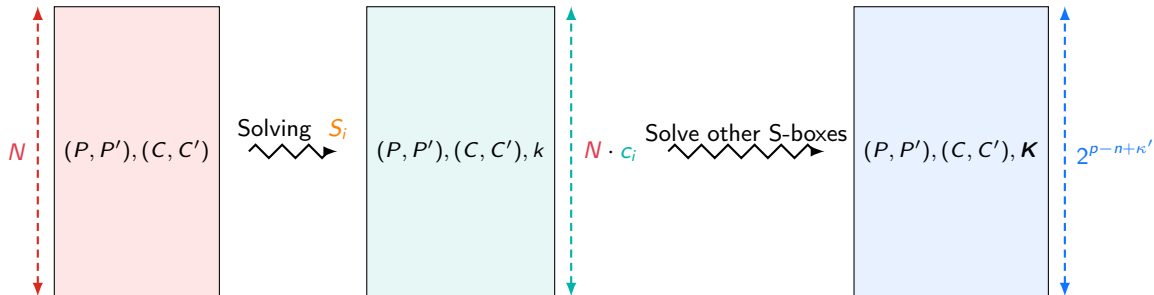
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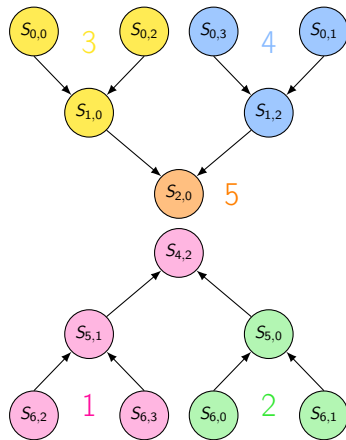
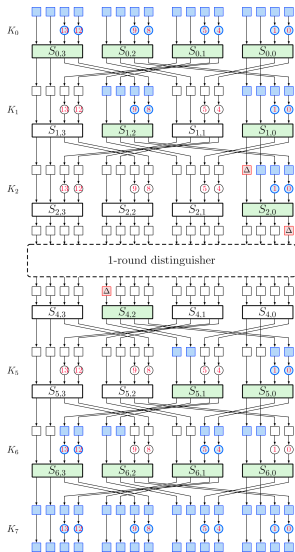


'Solving' S-boxes



This can be generalised to any **subset** of active S-boxes!

The key recovery problem as a graph



Key recovery = partition of the nodes + associated order

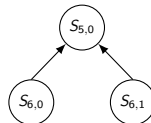
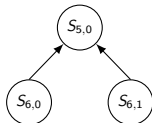
Considering strategies

Strategy \mathcal{S}_X for a subgraph X

Procedure that defines a **partition** of X and an **order** in which each subgraph in the partition is solved.

Parameters of a strategy \mathcal{S}_X :

- number of solutions s_X
- online time complexity $T(\mathcal{S}_X)$



A strategy can be further refined with extra information: e.g. **memory**, **offline time**.

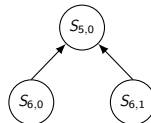
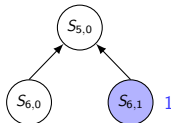
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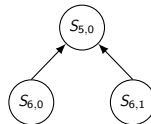
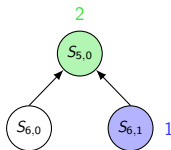
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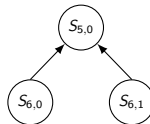
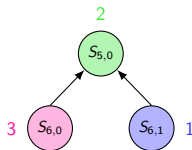
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A strategy can be further refined with extra information: e.g. **memory**, **offline time**.

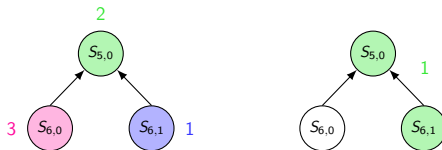
Considering strategies

Strategy \mathcal{S}_X for a subgraph X

Procedure that defines a **partition** of X and an **order** in which each subgraph in the partition is solved.

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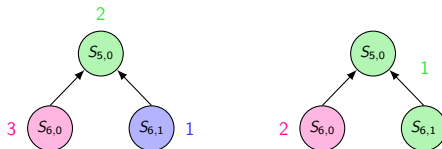
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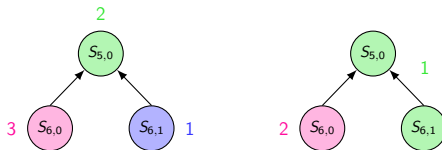
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Goal: Build an efficient strategy for the whole graph.

- Based on **basic strategies**: strategies for a **single S-box** and an **'initial N pairs'** strategy \mathcal{O} .

Merging two strategies

Assuming that $s_X < s_Y$, the **merge** \mathcal{S}' of \mathcal{S}_X and \mathcal{S}_Y is the strategy which consists in

- 1 running \mathcal{S}_X , store the solutions in a hash table;
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- $s_{X \cup Y} = s_X + s_Y - \#$ bit-relations between the nodes of X and Y ⚠ log scale
- $T(\mathcal{S}') \approx \max(T(\mathcal{S}_X), T(\mathcal{S}_Y), s_{X \cup Y})$

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An **optimal strategy** for a graph is obtained by **merging two optimal strategies** for two of its subgraphs.

A dynamic programming approach

‘An **optimal strategy** for a graph is obtained by **merging two optimal strategies** for two of its subgraphs’

Dynamic programming approach:

- ‘Clever’ exhaustive search.
- **Bottom-up approach**: merge strategies with a small time complexity first.
- Keep only the **optimal** strategy found for each subgraph X .
- Restricting merges thanks to **heuristics**.

Applications

Start from an **existing distinguisher** that led to the best key recovery attack against the target cipher.

- **RECTANGLE-128**: Extended by **one round** the previous **best attack**.
 - From 18 to 19 rounds out of 25.
- **PRESENT-80**: Extended by **two rounds** the previous **best differential attack**.
 - From 16 to 18 rounds out of 31.
- **GIFT-64**: Best key recovery strategy without additional techniques.
 - 26 rounds out of 28.
- **SPEEDY-7-192**: New results available on eprint.

Future improvements, open questions

- Taking into account **key-schedule** relations more accurately (including non-linear ones?).
- Incorporate **tree-based** key recovery techniques [Bro+21].
- Handle ciphers with **more complex linear layers**.
- Prove **optimality**.
- Generalise to **other attacks**.

The **best distinguisher** does not always lead to the **best key recovery**!

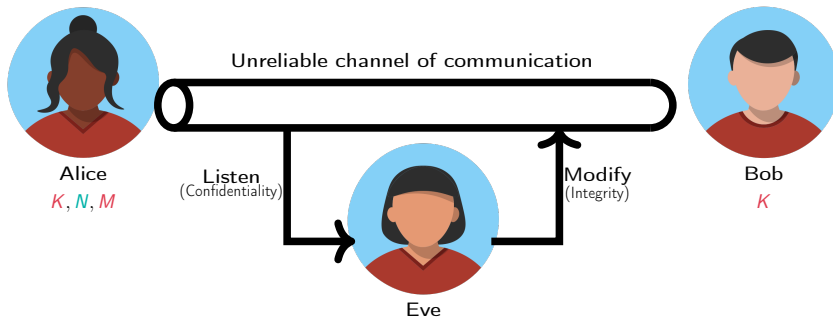
Ultimate goal

Combine the tool with a **distinguisher-search** algorithm to find the best possible attacks.

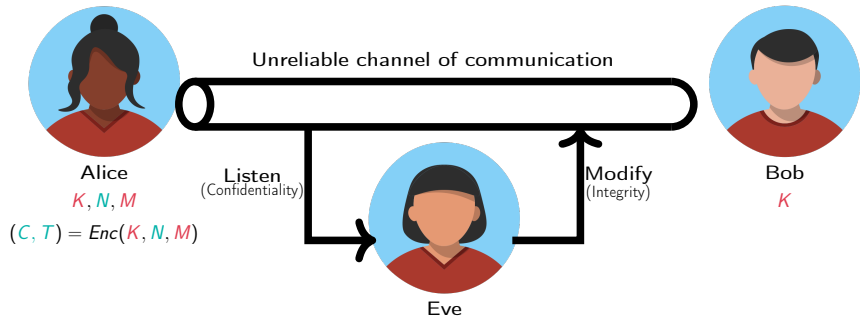
Outline

- 1 Symmetric cryptology
- 2 The key recovery step in differential attacks
- 3 Generic attacks on duplex-based AEAD modes

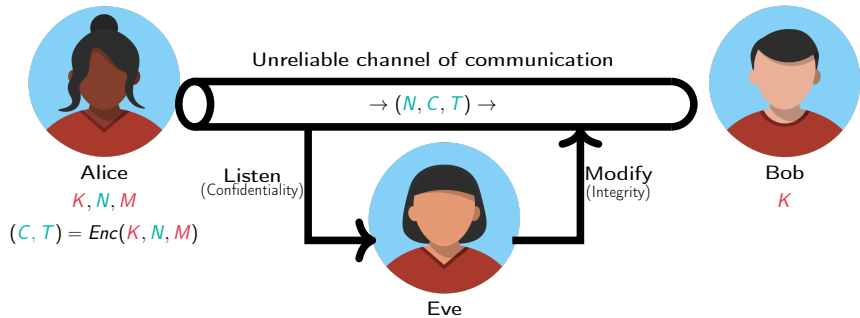
Authenticated Encryption



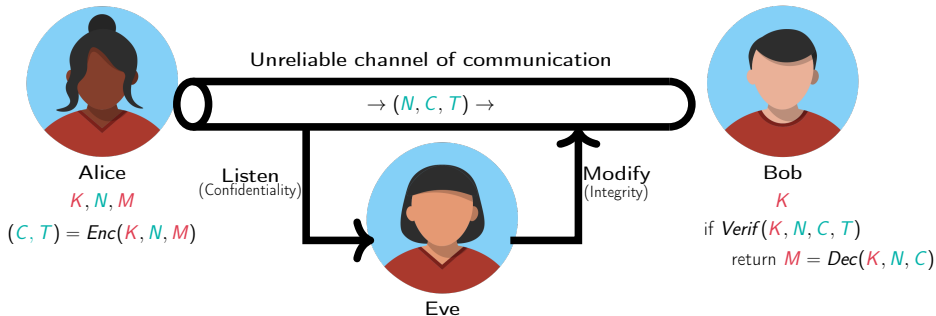
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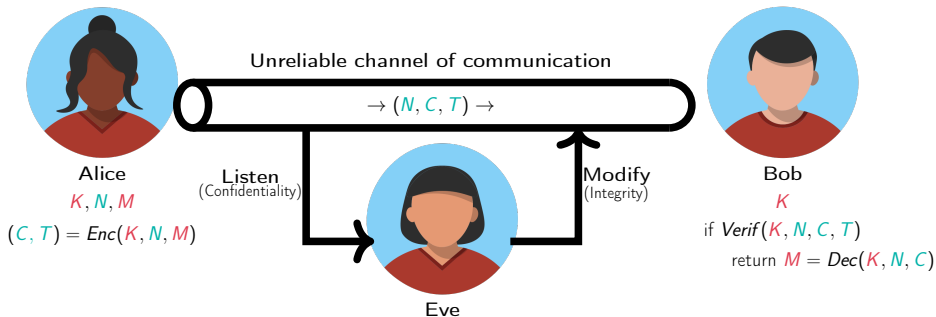
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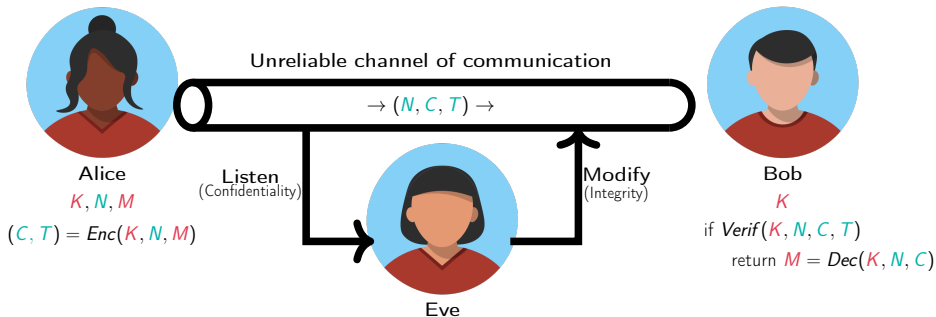


Authenticated Encryption



Forgery attack: find a decryption query (N, C, T) s.t. $\text{Verif}(K, N, C, T) = \text{True}$.

Authenticated Encryption



Forgery attack: find a decryption query (N, C, T) s.t. $\text{Verif}(K, N, C, T) = \text{True}$.

- Assuming a **nonce-respecting** adversary
- and **no release of unverified plaintext**.

Duplex-based AE modes

Authenticated Encryption

- (Historically) **block-cipher** based: (tweakable) block cipher + mode
- (More recently) **permutation-based**: public permutation + keyed mode

Permutation-based modes of operation [BDPVA11]

- Many candidates at the NIST lightweight competition (2018-2023), including the winner ASCON.
- Permutation-based modes are proven secure when instantiated with a **random permutation**.
- It is **difficult to assess** this 'assumption' in practice → **cryptanalysis**.

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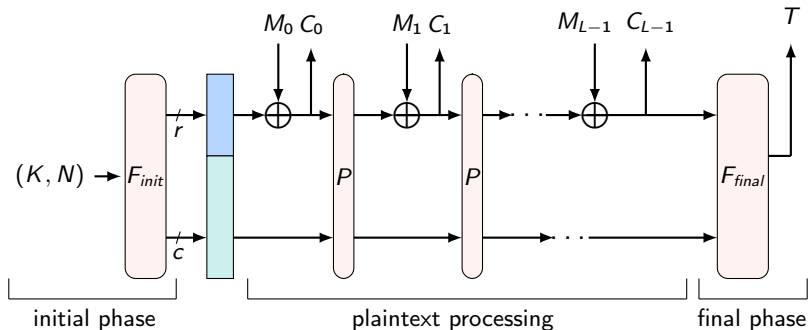
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Our contribution [GHKR23,BHLS24]

- **Generic forgery attack** against duplex-based modes: we primarily break **integrity**.
- Based on statistics of **random functions**.

Duplex-based AE modes [BDPVA11,DMV17]

Encryption



■ Permutation P operates on a state of length $b = r + c$ bits.

■ First r bits: the **outer state**

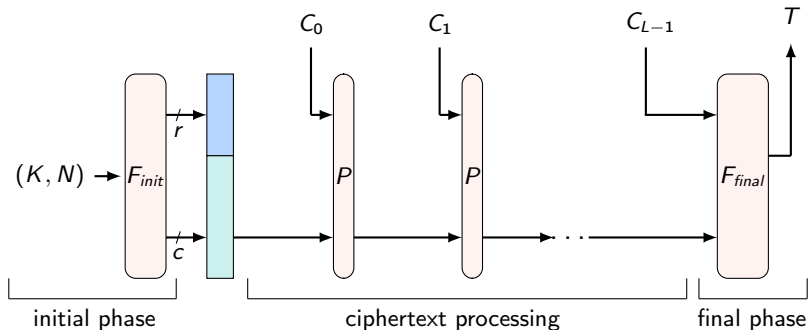
Ex: Xoodyak

■ Next c bits: the **inner state**

$r = 192, c = 192$

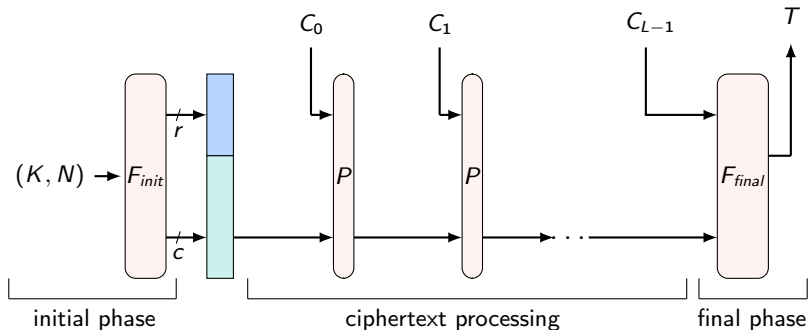
Duplex-based AE modes [BDPVA11,DMV17]

Verification



Duplex-based AE modes [BDPVA11,DMV17]

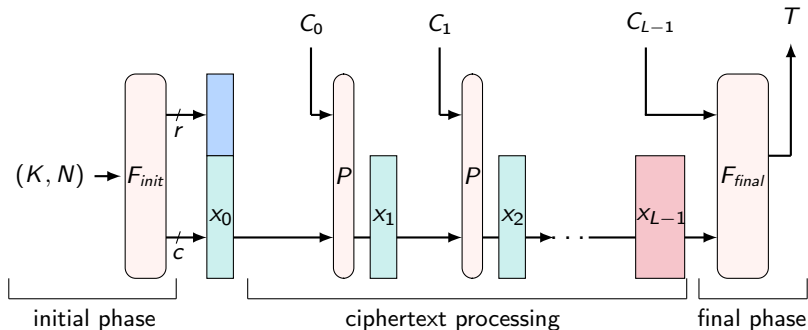
Verification



Forgery attack: find a decryption query (N, C, T) s.t. the tag verification succeeds.

Duplex-based AE modes [BDPVA11,DMV17]

Verification



Recovering x_{L-1} for a known (N, C) allows to build a valid query (N, C, T) .

Random functions

\mathfrak{F}_n is the set of functions which map a finite set of size $n \in \mathbb{N}^*$ to itself.

Our main focus:

The **graph of f** , denoted by $G(f)$, is a **directed graph** such that:

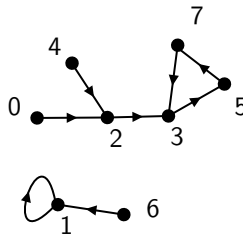
- **nodes** are elements in the domain of f
- an **edge** goes from node i to node j if and only if $f(i) = j$.

Functional graphs: an example

The **graph of f** , denoted by $G(f)$, is a **directed graph** such that an edge goes from node i to node j if and only if $f(i) = j$.

$$f : \llbracket 0; 7 \rrbracket \longrightarrow \llbracket 0; 7 \rrbracket$$

$$\left\{ \begin{array}{l} 0 \mapsto 2 \\ 1 \mapsto 1 \\ 2 \mapsto 3 \\ 3 \mapsto 5 \\ 4 \mapsto 2 \\ 5 \mapsto 7 \\ 6 \mapsto 1 \\ 7 \mapsto 3 \end{array} \right.$$



In our attacks, n is typically **big**, e.g. $n = 2^{128}$.

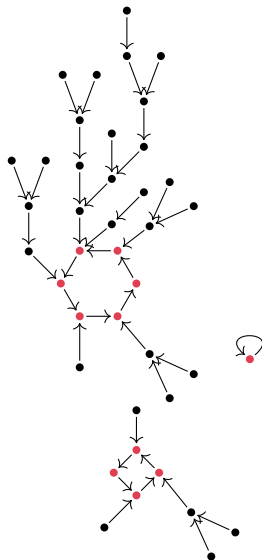
Functional graphs (1)

Definitions.

- The graph of f is a set of **connected components**.
- Each connected component has a unique **cycle**.
- Each cyclic node is the root of a **tree**.

Statistics (e.g. [FO89]).

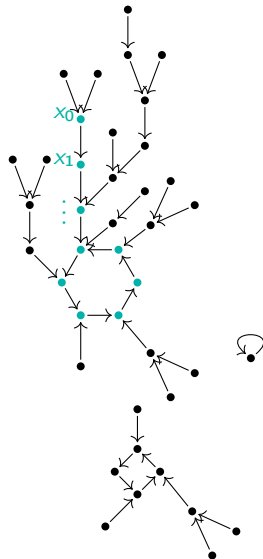
- Expected size of f 's **largest component**: $0.76n$
- Expected size of f 's **largest tree**: $0.48n$



Functional graphs (2)

For any $x_0 \in G(f)$

- $(x_i := f^i(x_0))_{i \in \mathbb{N}}$ is eventually **periodic**.
- $(x_i)_{i \in \mathbb{N}}$ graphically corresponds to a **path** linked to a **cycle**.



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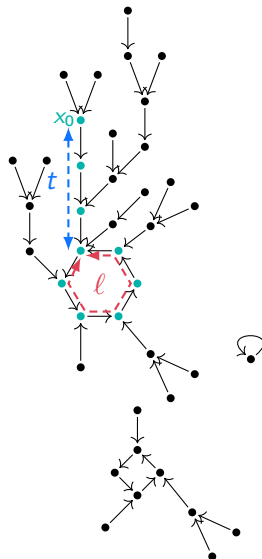
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Definitions.

- **Tail length** $t(x_0)$: smallest i s.t. x_i is in the cycle.
- **Cycle length** $\ell(x_0)$: number of nodes in the cycle.

Statistics. For x a random node:

- Expected value of its **tail length** $t(x)$: $\sqrt{\pi n/8}$.
- Expected value of its **cycle length** $\ell(x)$: $\sqrt{\pi n/8}$.



Cycle finding algorithms

Allow to recover a **cycle element** using any starting point x_0 in the graph.

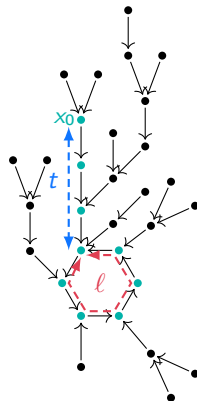
Ex: Floyd's algorithm, Brent's algorithm.

Use cases

- Finding a **collision** on a function $f \in \mathcal{F}_n$.
- Finding the **cycle length**.

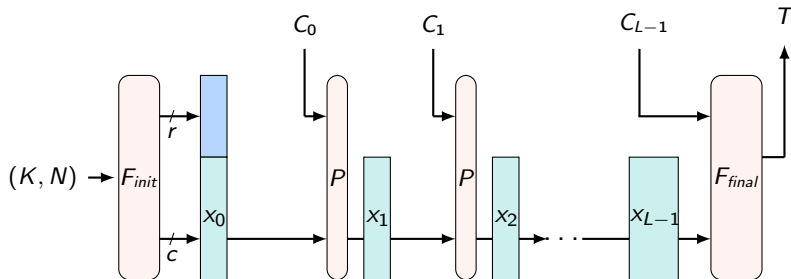
High-level idea: use iterates $x_i := f^i(x_0)$

- Time $\approx t + \ell \approx O(\sqrt{n})$.
- Memory: negligible

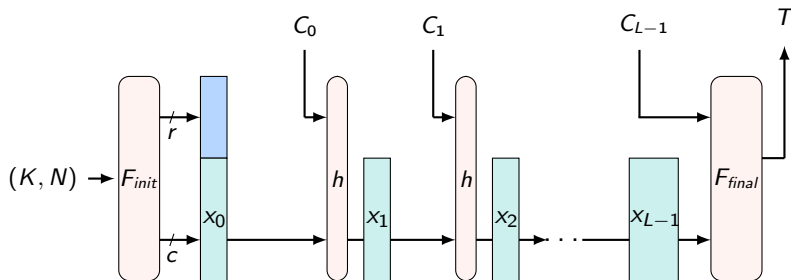


Main observation (1/2)

Verification ($C = C_0 \parallel \dots \parallel C_{L-1}, T$)



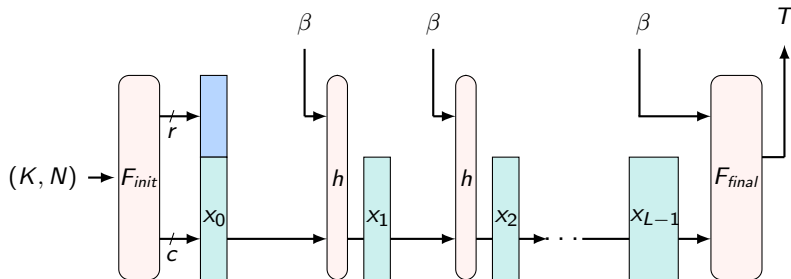
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$$h : \mathbb{F}_2^b \longrightarrow \mathbb{F}_2^c$$

$$x \longmapsto \lfloor P(x) \rfloor_c .$$

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Verification (β^L, T)

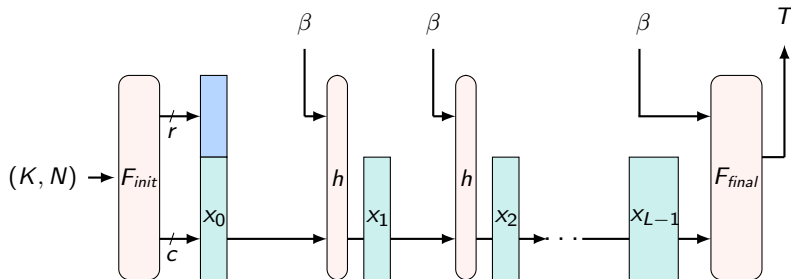
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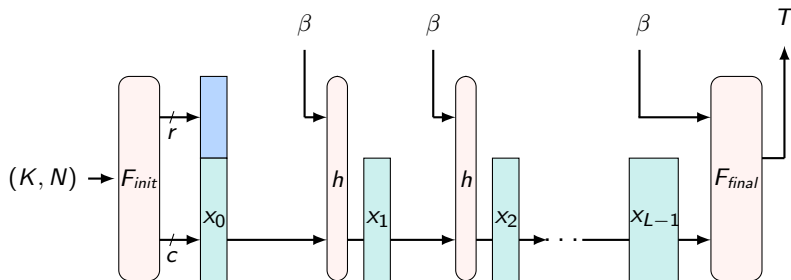


The tag verification iterates the function

$$h_{\beta} : \mathbb{F}_2^c \longrightarrow \mathbb{F}_2^c$$
$$x \longmapsto h(\beta, x).$$

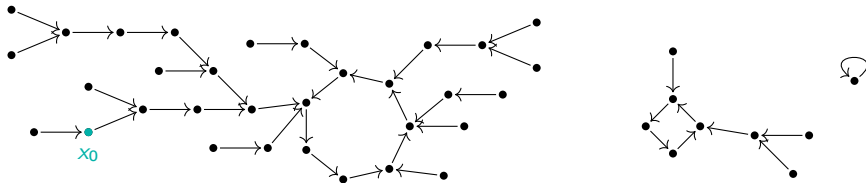
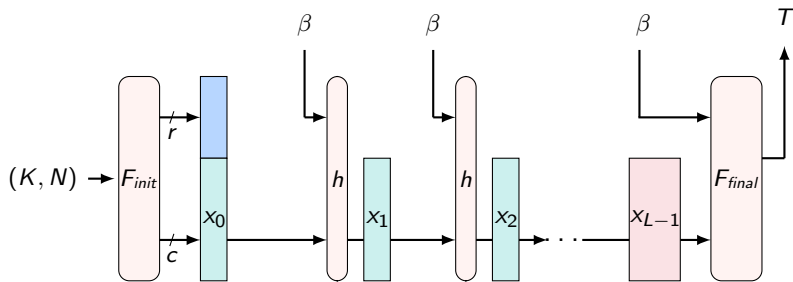
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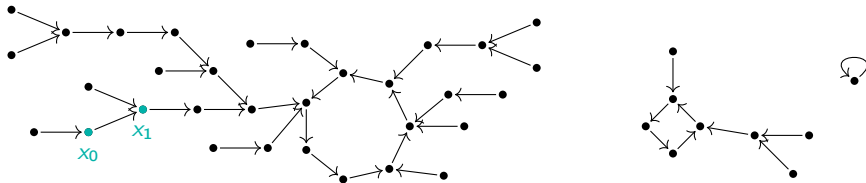
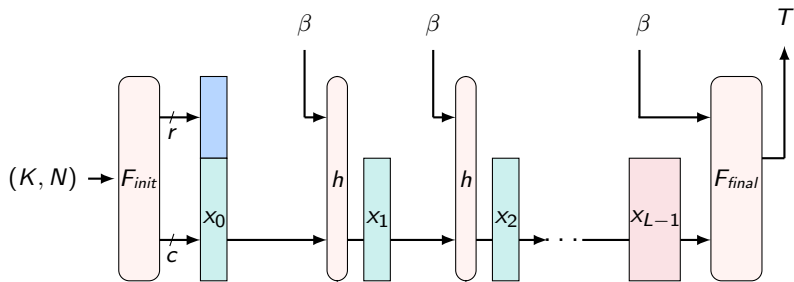


- For a random β , we expect h_β to behave as a **random function** drawn in \mathfrak{F}_{2^c} .
- For each nonce, we expect x_0 to behave as a **random point** drawn in the graph of h_β .

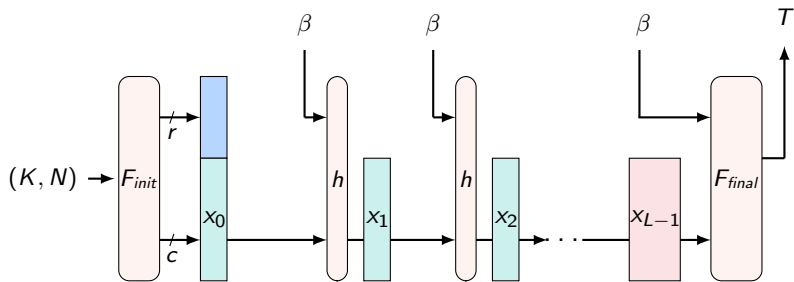
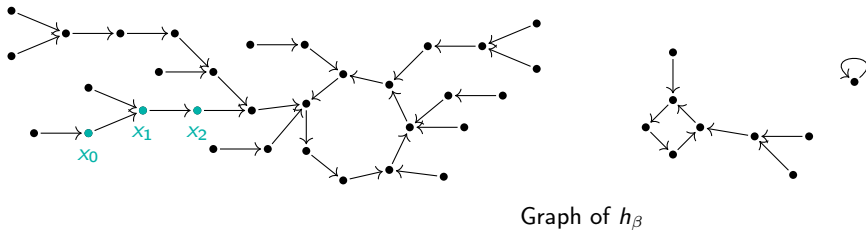
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Graph of h_β 

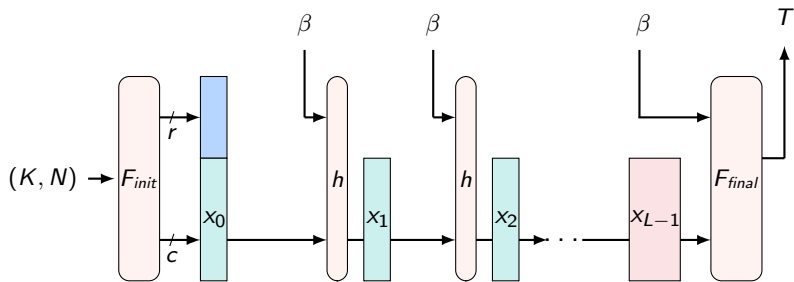
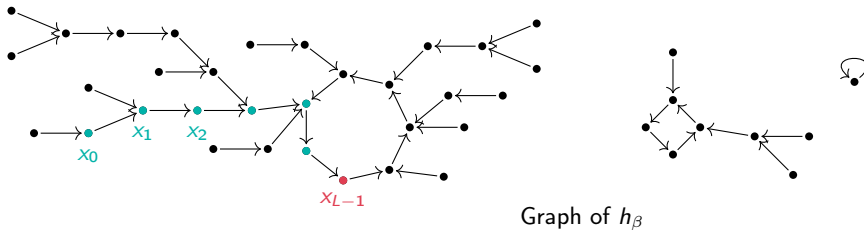
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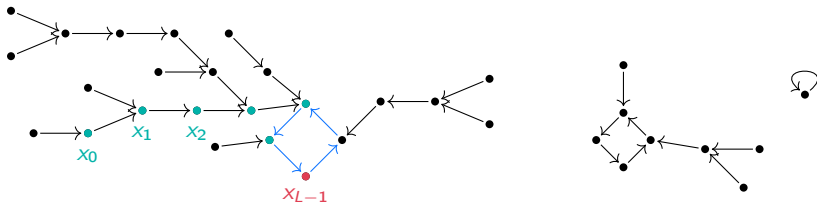
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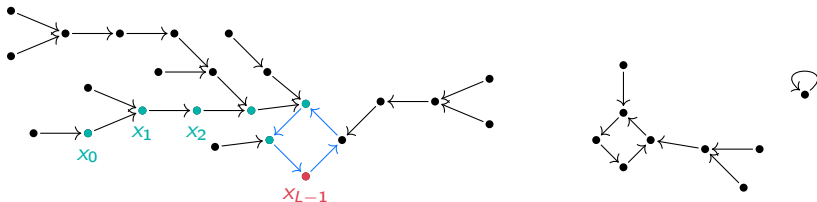
High-level idea: Exceptional functions



Graph of an **exceptional** h_β

If one finds β s.t. h_β has a **reasonably large component** (say $\geq 0.65 \cdot 2^c$) with an **exceptionally small cycle** (say $\leq 2^{\frac{c}{4}}$)...

High-level idea: Exceptional functions

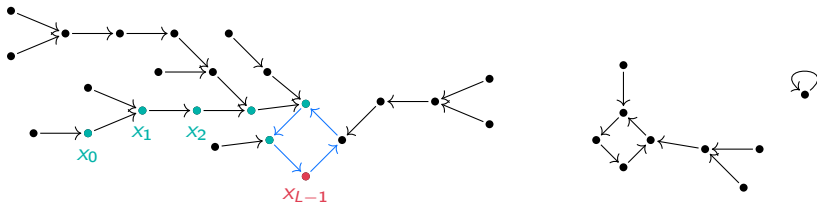


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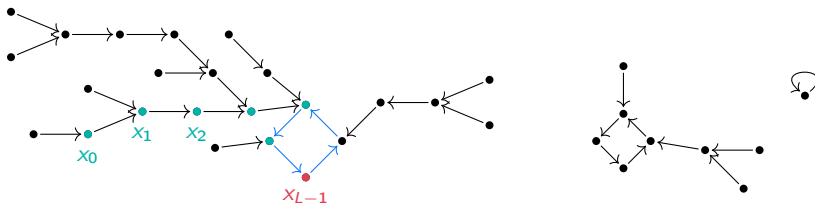


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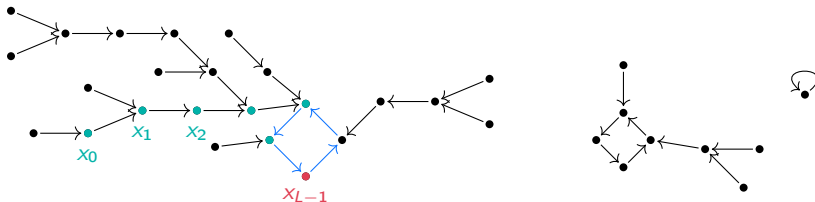


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Resulting forgery attack: (1) precompute an exceptional h_β and (2) try the $\leq 2^{\frac{c}{4}}$ possible values for T .

Security of duplex-based modes

Assuming a sufficiently large key/tag/state length:

Time complexity

$2^{c/2}$

2^c

Provable security

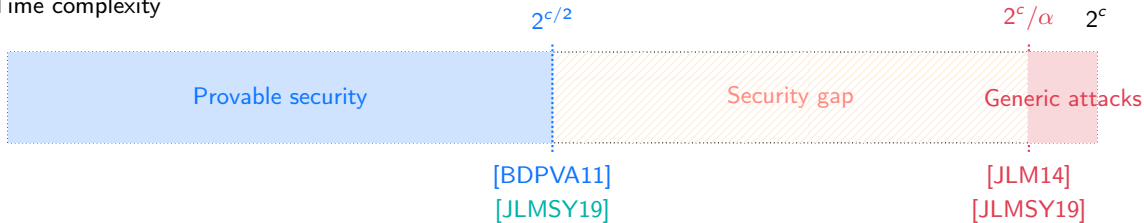
[BDPVA11]

[JLMSY19]

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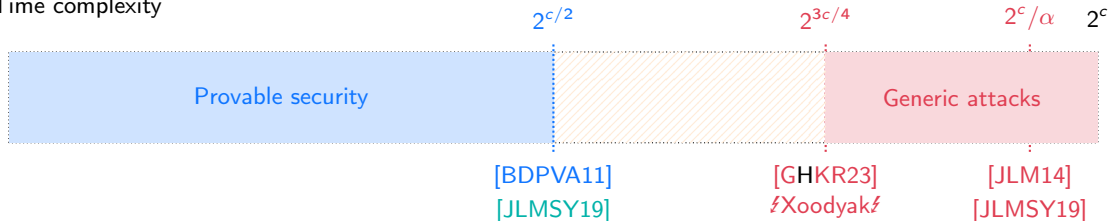


α : small constant

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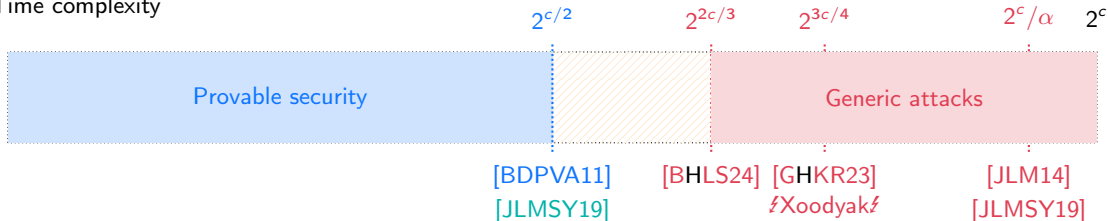
σ_d : number of online calls to P caused by forgery attempts

Generic Attack on Duplex-Based AEAD Modes Using Random Function Statistics. Gilbert, Heim Boissier, Khati, Rotella. **EUROCRYPT 2023**

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Improving Generic Attacks Using Exceptional Functions. Bonnetain, Heim Boissier, Leurent, Schrottenloher.
CRYPTO 2024

Our contribution [GKHR23,BHLS24]

- Showing the applicability of functional graph techniques to **AE modes**.
- First use of **exceptional behaviour** of random functions.
- **Bridging the gap** between provable security and practical attacks.
 - A variant of our attack w/ computational complexity $O(2^c)$ is **'tight'**. [Lef24]
- **Beyond asymptotic results**: break of a security assumption of Xoodyak.
- Improving a long series of attacks on **hash combiners**.

Perspectives and fun follow-up questions

Fully specified primitives

- Finding exceptional functions on **real-life permutations** using their specification.
- Building a **backdoor** permutation that 'looks' secure, but with a known exceptional function.

Overall goal: Bridging the gap between provable security and cryptanalysis.

- What about the quantum setting?

Removing residual heuristics (experimentally verified)

- Heuristic assumptions on the distribution of $t(x_0)$ for x_0 in an exceptional component.

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Thank you for your attention!